## **How to Join a Team Roster on ActiveMONTGOMERY**

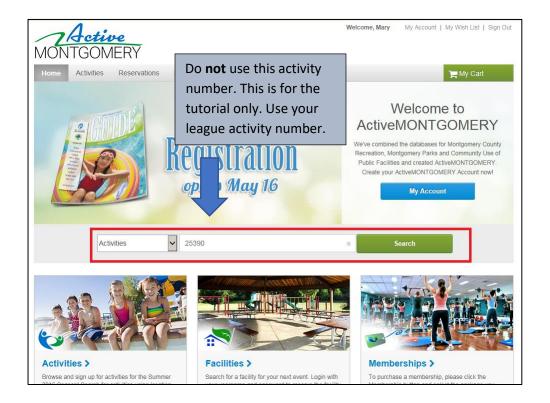
This is for players whose Team Captains have already created a team in ActiveMontgomery.

**NOTE:** This tutorial is based on a sample league. Disregard league activity number, title, and price and use your appropriate league information.

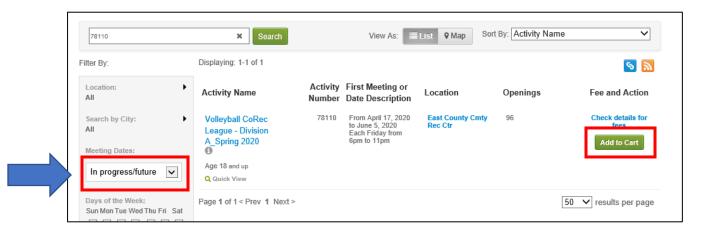
1. Go to activementgomery.org and log in with your ActiveMontgomery account. If you do not have an account, please click **Create an Account** to set up an account with us.



2. Enter your activity number in the search field.



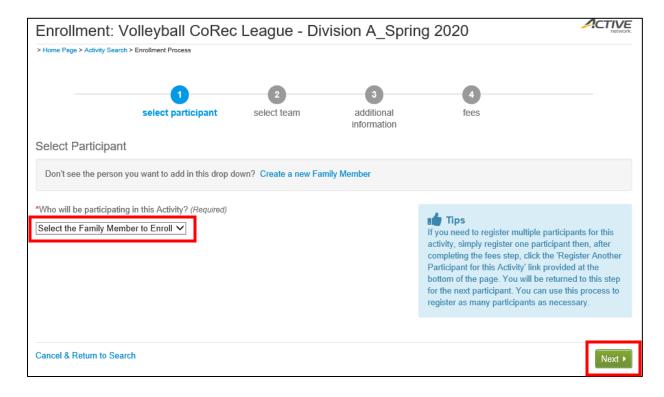
3. Your league will come up. Verify that it's the correct league and click **Add to Cart.**NOTE: If your league has already started, please make sure the filter is set to "In progress/future".
Otherwise, your league will not show up.



4. A screen will pop up asking you to select your registration type. Since your Team Captain has already created your team and paid the fee, you will select **Join Team – No Charge**, then click **Continue**.



5. Select yourself as the customer to enroll, then click **Next**.



6. Select your **Team Name** (provided to you by your team manager) from the dropdown list. Then click **Next.** 

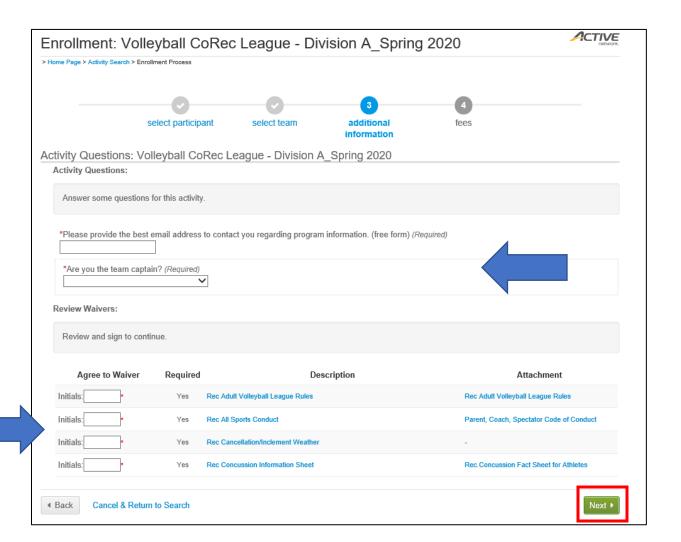
NOTE: If your team is not listed, please contact your team manager, as they will need to register the team first before players can enroll on the roster.



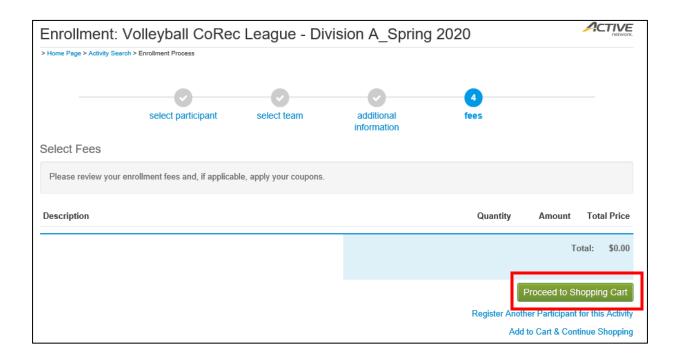
7. Once you select your team, input the Team Registration Code that was provided by your team manager. The team manager created this upon registering the team.



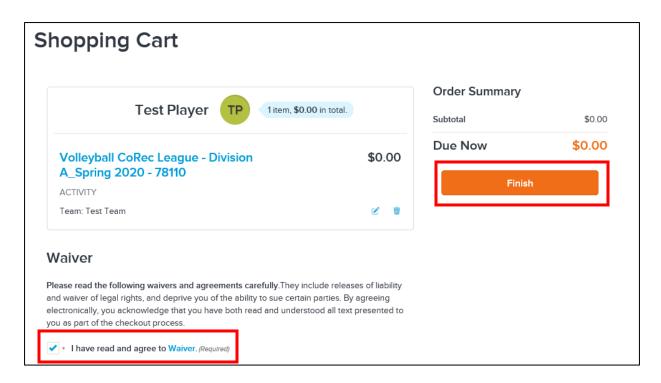
8. The next screen asks a series of questions. Please answer each of those. Below the questions will be some required waivers. Read by click on the description and/or attachment and initial each of the waivers. Click **Next**.



9. The next screen verifies that you are being enrolled on the team at no charge. Click **Proceed to Shopping Cart.** 



10. This is the liability waiver screen. You must check that you have read and consent to the waiver. Once you've done that, click **Finish**.



11. Registration is complete.

